

Action Sequence

Loosely based on a Clone Wars script I was given for an exercise at a StoryboardArt.com storyboard class.

SET UP

Protagonists and Backstabber have gone into the Antagonist's hide out base in the middle of the Utah Desert to steal an important microchip. They get the microchip, but as they escape they are seen. Backstabber leaves the Protagonists behind and the Protagonist Girl's motorcycle gets blown up in the chaos so she has to ride with Protagonist Guy.

Protagonist Guy:

Very organised and structured. Often works on his bike and makes adjustments to it and keeps it clean. Obsessed with the details. Likes to plan ahead and gets stressed when things don't go according to plan. He often gets frustrated at Protagonist Girl when she changes the plan on the fly. His motorcycle is something in between fast and off-road so it works pretty well in all terrains/situations

Protagonist Girl:

More of a "go-with-the-flow" kind of girl. Is able to follow a plan but trusts her instincts and will deviate from the plan if she thinks there is a better option. Risky personality. She thinks Protagonist Guy is talented, but too up-tight and square..

Main Antagonist:

He can be very charming and charismatic, but it's all just an act. He would easily charm your grandmother while stealing her money and burning down the house if he needed to. But he would never do it "for fun", it's all part of a plan for him. Is quite strong and physical but his real danger is his mind. He is very controlled and contained and never loses sight of the big picture, at least almost never.... if someone keeps getting in his way it can really push his buttons and his rage takes charge of his action.. For him Big Guy and Small Guy are just there for muscles and he has little respect for them, all though he enjoys their admiration. Antagonist Girl he has more respect for and will keep her more in the loop and take ideas from. Though his motorcycle is fast it is more of an off-road bike which is perfect for the desert.

Antagonist Girl:

More techy than any of the others. Has higher advanced weapons and bikes. Her bike is one of a kind - in fact she built it herself. It is the fastest and has really good aero-dynamic, but that means it's not all that great off-road and can be pretty bumpy to ride. She is direct, to the point and has a very sharp mind. Not physically the strongest, but fairly nimble and has a lot of small, hand gadgets to get her out of a tough spot.

Antagonist Small Guy:

Is like the big brother of Big Guy. They always go together. He is the “brains” of the pair – not necessarily because he is so smart but more because he is very impulsive and has a short fuse. He loves(!) guns, knives, rifles, canons, and anything else that can be used as a weapon and packs as much as possible at all times. In fact his side-car is built out of an old canon. He is very juvenile and when he gets frustrated he throws punches and insults at Big Guy - even if it wasn't his fault. No conscience and gets deadly when he's angry.

Antagonist Big Guy:

Could have been a sweeter guy in another life, but when he joined up with Small Guy his path was set. He is kind of dim, but the muscle of the duo. He does whatever Small Guy says cause it has worked out so far. Small Guy's punches doesn't hurt him, but sometimes his words can. His motorcycle is a three-wheeler so when he sits on it he looks a bit like a toddler.

Backstabber:

Went in with the protagonists but left them to die. Took the microchip. On the phone he tells their boss that they didn't make it.